

BFA Fine Arts Course Outline Semester-III

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| Programme: | BFA Fine Arts |
| Title: | Drawing-III |
| Course Code: | BFA 233 |
| Credit Hours: | 3 Credit Hours |
| Type: | Major (Practical) |

Course Introduction:

Basic Design serves as a bridge to all studio courses. It involves the understanding and manipulation of the formal elements of the visual language. In this course, point, line, plane, shape and texture are discussed in terms of the visual dynamics they set up. A variety of materials are employed as students investigate design principles involving balance, repetition, pattern, proportion and scale and their relationship to various compositional formats.

Learning Outcomes:

1. This course engages the students in drawing skills, based on direct observation from nature.
2. It will be based on basic skills related to principal of arts with special focus on perspective.
3. Which will be demonstrated with the help of different mediums such as graphite / pencil, charcoal and pen & ink.
4. The students will explore different ways of using materials and tools with different aspects.
5. It will help the students to enhance their eye-hand coordination, which is inevitable in all genre of visual arts.
6. Students will learn about linear perspective and tonal variations by creating different intensities with drawing tools.
7. 12. They will also learn to draw and receive criticism and advice from fellow students and the instructor.

Course Contents:

In this course the students will develop their technical abilities and creative responses towards material and subject matter.

8. The relationship/combination of positive form and negative space.
9. Explore the possible expressive potentials of lines created with various mediums and of different thickness and flow.
10. Create the illusion of light, shadow, tone, and texture on a two-dimensional plane.
11. Contour line drawings: Contour as a mean to describing edges effectively.
12. Weighted line drawings: Describing light and shadow through economy of line.
13. Textured shading drawings: Texture and its importance as a mean of artistic expression.
14. Representing smooth value gradations, volume and form.

Recommended Books / Helping Material:

1. Handouts Students Notes
2. Lens chow Gadget slide show
3. To concern all related books and encyclopedias of Nature study and human anatomy.
4. Visit to Art Galleries.
5. Visual vocabulary having imagery of different Elements and Principal of Arts
Drawing Anatomy (all relevant Images from books, museums and Art Galleries.

Teaching and Learning Strategies:

The course is based on using various teaching techniques including class discussion, projects, small group presentations, demonstrations, hands on activities, student led presentations and cooperative learning, brain storming, thought provoking questions, think pair-share, reflections, discussions, etc.

Course Assessment:

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| Mid-Term Examination | 35 |
| Class Assignments | 25 |
| Final Examination | 40 |
| Total: | 100 |